

Notation

To discuss grammars, we use:

- Lower case letters, punctuation and operators (e.g., +, *) represent terminals. An end-marker terminal is denoted by the dollar sign (\$).
- Upper case letters, usually near the beginning of the alphabet, represent variables (also called non-terminals). In the absence of a complete grammar, we may use the symbol S to denote the start symbol of the grammar.
- The term “grammar symbol” refers to a symbol which might be either a terminal or a variable.
- Greek letters are used to represent strings of grammar symbols.
- The Greek letter ϵ is used to denote the empty string.
- A production of a (context free) grammar is a substitution rule of the form: $A \rightarrow \gamma$, where A is a variable, and γ is a string of grammar symbols.
- Alternate right hand sides of productions for a given variable are separated by the vertical bar. For example k alternate right hand sides for variable A may be denoted by:

$$A \rightarrow \gamma_1 | \gamma_2 | \dots | \gamma_k$$

- The left hand side of the first production listed in a grammar will be assumed to be the start symbol.
- Grammars should be well-formed. I.e., there are sufficient substitution rules to derive strings of terminals. I.e, no variables you “can’t get rid of”.
- If a string of grammar symbols β can be formed by applying a production (substitution rule) to a string of grammar symbols α , then we say “ α derives β ”, denoted $\alpha \rightarrow \beta$. Sometimes we may need to be precise about the number of substitutions, so we may say “ α derives β in one step”.
- If a string of grammar symbols β can be formed by applying a sequence of (zero or more) substitutions to a string of grammar symbols α , then we use the notation “ $\alpha \xrightarrow{*} \beta$ ”. We may use the phrase “ α derives β in zero or more steps”. If it is clear from the context, we may simply say “ α derives β ”.

Definitions

- Let α denote a string of grammar symbols. Then

$$\text{FIRST}(\alpha) = \{ t \mid t \text{ is a terminal that begins a string derivable from } \alpha \}$$

with the additional definition that if $\alpha \xrightarrow{*} \epsilon$, then ϵ is in $\text{FIRST}(\alpha)$.

- Let A denote a variable of a grammar. Then

$$\text{FOLLOW}(A) = \{ t \mid t \text{ is a terminal and } S \xrightarrow{*} \alpha A t \beta \}$$

I.e., $\text{FOLLOW}(A)$ is the set of terminals that can follow A in some sentential form derivable from the start symbol S .

Computing FIRST sets

Let X be a grammar symbol then $\text{FIRST}(X)$ is a set of terminals (possibly including the empty string ϵ) computed using the following rules.

1. If X is a terminal then $\text{FIRST}(X) = \{X\}$.
2. If X is a variable and $X \rightarrow \epsilon$ then $\text{FIRST}(X)$ contains ϵ .
3. If X is a variable and $X \rightarrow Y_1Y_2\dots Y_k$ is a production, then do the following:

```

j = 1
loop = true
while ( j ≤ k ) and loop is true
    FIRST(X) = FIRST(X) ∪ ( FIRST(Yj) - {ε} )
    if FIRST(Yj) contains ε
        j = j + 1
    else
        loop = false
end while
if loop is still true
    FIRST(X) = FIRST(X) ∪ {ε}
```

The rules do not give us an easy way to compute $\text{FIRST}(A)$ for just one variable A in isolation. When a terminal a is added to a $\text{FIRST}(A)$, then that addition may imply that terminal a belongs in the FIRST set for some other variable(s) too.

We need to compute FIRST sets for all variables (in one computation) as a group of inter-related sets. The usual way to do this is to initialize $\text{FIRST}(X)$ for all variables X to be the empty set, and then repeat the rules above until all the sets stabilize; i.e, no more terminals (or ϵ) can be added to any set by any rule.

Once we have computed $\text{FIRST}(X)$ for all variables X , then we are able to compute $\text{FIRST}(\alpha)$ for any string of grammar symbols α . The basic idea is to process the symbols in α one at a time from left to right, similar to the way the right hand side of production $X \rightarrow Y_1Y_2\dots Y_k$ is processed in the pseudo-code given above.

Computing FOLLOW sets

Apply the following rules until all sets stabilize.

1. $\text{FOLLOW}(S)$ contains $\$$; note: S is the start symbol.
2. If $A \rightarrow \alpha B \gamma$ is a production, then

$$\text{FOLLOW}(B) = \text{FOLLOW}(B) \cup [\text{FIRST}(\gamma) - \{\epsilon\}]$$

3. If $A \rightarrow \alpha B$ is a production or, if $A \rightarrow \alpha B \gamma$ is a production and $\text{FIRST}(\gamma)$ contains ϵ , then

$$\text{FOLLOW}(B) = \text{FOLLOW}(B) \cup \text{FOLLOW}(A)$$

Construction of Predictive Parsing Tables

Input: Grammar G

Output: Parsing table M

Method:

```
for each production  $A \rightarrow \alpha$  do
  for each terminal  $a$  in  $\text{FIRST}(\alpha)$  do
    Add  $A \rightarrow \alpha$  to  $M[A, a]$  ;
  end for
  if  $\epsilon$  is in  $\text{FIRST}(\alpha)$  then
    for each terminal  $b$  in  $\text{FOLLOW}(A)$  do
      Add  $A \rightarrow \alpha$  to  $M[A, b]$  ;
    end for
    if $ is in  $\text{FOLLOW}(A)$  do
      Add  $A \rightarrow \alpha$  to  $M[A, \$]$  ;
    end if
  end if
end for
Set each undefined entry in  $M$  to error.
```

If the algorithm above results in a unique table entry in each position, then we say the grammar G is LL(1).

If there are multiple entries in any table position, we say there is a parse table conflict. Sometimes conflicts can be resolved by considering them in the context of the target programming language. One production is chosen over another because it corresponds to the preferential meaning in the conflict situation. One example of such conflict resolution relates to the widely-recognized “dangling else” problem.

An Iterative Parsing Algorithm

Let `get_next_sym()` denote a function which reads the input one symbol at a time.

Input: A string of the form $w\$$, where w is a string of terminals and $\$$ denotes the end-marker symbol. Also, a parsing table M for grammar G is available.

Output: If w is in $L(G)$, then a leftmost derivation of w is found. If w is not in $L(G)$, then an error is reported.

Method:

Let T denote a stack of grammar symbols.

Initialize: $T \leftarrow \$S$, where S is the start symbol.

Initialize: $a = \text{get_next_sym}()$.

repeat

 Let X denote the top of stack symbol

 if X is a terminal or $\$$ then

 if $X == a$ then

 pop X from S

$a = \text{get_next_sym}()$

 else

 error()

 else /* X is a variable */

 if $M[X, a] == X \rightarrow Y_1Y_2\dots Y_k$ then

 pop X from the stack.

 push $Y_kY_{k-1}\dots Y_1$ onto the stack. Y_1 is on top

 output the production $X \rightarrow Y_1Y_2\dots Y_k$

 else

 error()

until $X == \$$