

Knuth-Morris-Pratt String Search Algorithm (from Wikipedia)

Inputs: Character string (array) S (text to be searched)

Character string (array) W (word to find)

Output: Index in S where W begins (if W occurs in S), $|S|$ otherwise.

Method:

```

    m = 0 ;
    i = 0 ;
    while ( (m + i) < |S| ) do {
        if ( W[i] == S[m + i] ) {
            if ( i == (|W| - 1) ) return m ;
            i = i + 1 ;
        }
        else { // Mismatch at position W[i] and S[m+i]
            m = m + i - T[i] ;
            if ( T[i] > -1 )
                i = T[i] ;
            else
                i = 0 ;
        }
    }
    return |S| ; // Search is unsuccessful.

```

Computing the Table $T[i]$

Definition:

$T[i]$ = length of the longest proper prefix of W which matches a suffix of the substring of W ending at position $i - 1$

Examples:

i	0	1	2	3	4	5	6
W[i]	A	B	C	D	A	B	D
T[i]	-1	0	0	0	0	1	2

i	0	1	2	3	4	5	6	7	8	9	0	1	2	3	4	5	6	7	8	9	0	1	2	3
W[i]	P	A	R	T	I	C	I	P	A	T	E		I	N		P	A	R	A	C	H	U	T	E
T[i]	-1	0	0	0	0	0	0	0	1	2	0	0	0	0	0	0	1	2	3	0	0	0	0	0

Note: We need to consider suffixes of a size $\ell + 1$ only if a valid suffix of size ℓ was found at the previous stage.

Knuth-Morris-Pratt Table

Input: An array of characters, W (the word to be analyzed)

Output: An array of integers, T (the KMP table)

Method:

```
pos = 2 ;
cnd = 0 ;
T[0] = -1 ;
T[1] = 0 ;

while ( pos < |W| ) do {
  // case I: the substring continues
  if ( W[pos - 1] == W[cnd] ) {
    cnd = cnd + 1 ;
    T[pos] = cnd ;
    pos = pos + 1 ;
  }

  // second case: substring does not continue, but we can fall back
  else if ( cnd > 0 ) {
    cnd = T[cnd] ;
  }

  // third case: we have run out of candidates. Note cnd = 0
  else {
    T[pos] = 0 ;
    pos = pos + 1 ;
  }
} // end while.
```

Example Where "Fall Back" Occurs:

i	0	1	2	3	4	5	6	7	8	9	0	1	2	3	4
W[i]	A	B	A	B	A	B	X	A	B	A	B	A	B	Y	Y
T[i]	-1	0	0	1	2	3	4	0	1	2	3	4	5	6	0

Fallback: pos = 7, old value of end = 4, new value of end = 2
Fallback: pos = 7, old value of end = 2, new value of end = 0
Fallback: pos = 14, old value of end = 6, new value of end = 4
Fallback: pos = 14, old value of end = 4, new value of end = 2
Fallback: pos = 14, old value of end = 2, new value of end = 0