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/* Example to illustrate  $O(\log(p))$  reduction using OMP locks. */

#include <stdio.h>
#include <stdlib.h>
#include <omp.h>

#define MAX_NUMS 2048
#define FNAME "nums"

int main()
{
/* Shared variables. */
    int * A ;
    int n ;
    int * totals ;

/* Private variables. */
    int chunk_size ;
    int start ;
    int ptotal ;
    int i, j, r, x, jend ;
    int id, nprocs, n_mod_nprocs ;
    int ix, k, np ;
    FILE * fp ;
    omp_lock_t * the_locks ;

#pragma omp parallel shared(n,A,totals,the_locks) \
                    private(chunk_size,start,j,jend,id,nprocs,ptotal,\
                            fp,r,x,n_mod_nprocs,ix,k,np,i)
    {
        nprocs = omp_get_num_threads() ;
        id = omp_get_thread_num() ;

#pragma omp master
        {
            /* The master thread does this. */
            A = (int *) malloc( MAX_NUMS * sizeof(int) ) ;
            if ( A == NULL ) {
                fprintf(stderr,"malloc failed !!\n" ) ;
                exit(1) ;
            }
            fp = fopen( FNAME, "r" ) ;
            if ( fp == NULL ) {
                fprintf(stderr,"unable to read file '%s'\n", FNAME ) ;
                exit(2) ;
            }
            n = 0 ;
            do {
                r = fscanf( fp, "%d", &x ) ;
                if ( ( r != EOF ) && ( n < MAX_NUMS ) ){
                    A[n] = x ;
                    n++ ;
                }
            } while ( r != EOF ) ;
            fclose( fp ) ;
            printf("%d numbers found.\n", n ) ;
            printf("%d procs.\n", nprocs ) ;

            totals = (int *) malloc( nprocs * sizeof(int) ) ;
            if ( totals == NULL ) {
                fprintf(stderr,"malloc failed !!\n" ) ;
                exit(3) ;
            }
        }
    }
}

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        the_locks = (omp_lock_t *) malloc( nprocs * sizeof(omp_lock_t) ) ;
        for ( i = 0 ; i < nprocs ; i++ ) {
            omp_init_lock( &(the_locks[i]) ) ;
            omp_set_lock( &(the_locks[i]) ) ;
        }
    } /* end section: (omp master) allocate memory, read data, set locks. */

/* Every thread waits until the master thread has updated A, n, totals, and locks.
#pragma omp barrier

/* Every process computes its chunk size and its start position in A.
n_mod_nprocs = n % nprocs ;
if ( id < (n_mod_nprocs) ) {
    chunk_size = n / nprocs + 1 ;
    start = id * chunk_size ;
}
else {
    chunk_size = n / nprocs ;
    start = (chunk_size + 1) * n_mod_nprocs +
            ( id - n_mod_nprocs ) * chunk_size ;
}
/* printf( "(%d): chunk_size = %d, start = %d\n",id,chunk_size,start ); */

/* Every thread computes a local sum.
ptotal = 0 ;
jend = start + chunk_size ;
for ( j = start ; j < jend ; j++ ) {
    ptotal += A[j] ;
}
/* printf( "(%d): local sum = %d\n", id, ptotal ) ;

totals[id] = ptotal ;

/* Do not enter the reduction loop until every thread has updated totals[]
#pragma omp barrier

/* Half the threads add and stay, the other half "drop out".
/* But, all threads must stay in the loop until it is done,
/* otherwise, some threads will not reach the barrier and
/* the threads that do reach the barrier will wait forever.
np = nprocs ;
while ( np > 1 ) {
    k = np/2 + np%2 ;
    if ( id < k ) {
        ix = id + k ;
        omp_set_lock( &(the_locks[ix]) ) ; /* Wait for thread 'ix'
        if ( ix < np ) totals[id] += totals[ix] ;
    }
    else {
        omp_unset_lock( &(the_locks[id]) ) ;
    }
    np = k ;
}

/* No need to wait. Thread 0 has updated totals[0].
if ( id == 0 ) {
    printf("Total = %d\n", totals[0] ) ;
}

} /* End parallel section.
} /* End main()

```

===== Sample Session =====

```
cosmos% make
gcc -c -fopenmp -O3 lock_demo.c
gcc -o lock_demo -fopenmp -O3 lock_demo.o
cosmos%
cosmos% setenv OMP_NUM_THREADS 7
cosmos% lock_demo
1024 numbers found.
7 procs.
Total = 519632
```