

CSC112 **Spring 2011**
Fundamentals of Computer Science
Practice Problems – Solutions

Note: Some of these problem are too long (time-wise) to include on a 50-minute exam. Also, there are too many problems here to complete in a 50-minute exam. But, they review the material, and help prepare you for the exam.

1. Write a C++ function to accept an array of characters (C-style character strings, terminated by the null character '\0') and return the length of the string. *Hint:* Count the number of characters up to the character '\0'. The function header should be:

```
int string_length( char * s )
```

Try this exercise again, with the function header:

```
int string_length( char s[] )
```

Solution:

Using a pointer:

```
int string_length(char * s)
{
    int count ;

    count = 0 ;
    while ( (*s) != '\0' ) {
        count++ ; s++ ;
    }
    return(count) ;
}
```

Using an array:

```
int string_length(char s[])
{
    int count ;

    count = 0 ;
    while ( s[count] != '\0' ) {
        count++ ;
    }
    return(count) ;
}
```

2. Describe how to implement a 2-D array using a pointer to a pointer. Suppose the declaration of an array is:

```
int m, n      ;
double ** table ;
```

Write a segment of code to allocate memory for a 2-D array with m rows and n columns.

Solution:

```
int i ;
table = new double * [ m ] ;
for ( i = 0 ; i < m ; i++ ) {
    table[i] = new double [ n ] ;
}
```

3. A *Hilbert matrix* is a matrix whose entries are given by:

$$H_{i,j} = \frac{1}{i+j+1}$$

where $i, j \in \{0, 1, 2, \dots, n\}$. Write a segment of code to initialize a 7×7 Hilbert matrix.

Solution: A complete program including allocation and initialization is shown below:

```
#include <iostream>
using namespace std ;

int main()
{
    int i, j, n ;
    double ** hilbert ;

    n = 7 ;

    hilbert = new double * [ n ] ;    // Allocate memory
    for ( i = 0 ; i < n ; i++ ) {
        hilbert[i] = new double [ n ] ;
    }

    for ( i = 0 ; i < n ; i++ ) {    // Initialize
        for ( j = 0 ; j < n ; j++ ) {
            hilbert[i][j] = 1.0 / ( i + j + 1.0 ) ;
        }
    }
}
```

4. (**Slightly harder problem**) Write a C++ function to accept two arrays of characters (C-style character strings), *s* and *t*. Find the first occurrence of substring *t* in string *s*. Your function should return a (char) pointer to where the match occurs in string *s*. If no match is found, return the NULL pointer. The function header should be:

```
char * find_string( char *s, char * t )
```

Solution: Here is a complete program, including a sample output.

```

#include <iostream>
#include <cstdio>
using namespace std ;

char * find_string( char *s, char * t )
{
    char * u, * ui, * ti ;
    bool loop, match ;

    u = s ;          // u is the starting point looking for a match
    loop = true ;
    while (loop) {
        ui = u ;  ti = t ;
        match = true ; // Assume we have a match until proven otherwise.
        while ( (*ui != '\0') && (*ti != '\0') && match ) {
            match = (*ui) == (*ti) ;
            if (match) { ui++ ; ti++ ; }
        }
        if (match) {
            if (*ti == '\0') return(u) ; // Match found starting at u.
            else return(NULL) ; // End of u string before end of t
        }
        else { // match is false. Increment u and try again.
            u++ ;
        }
    }
}

void print_result( char * ch_ptr, char * target )
{
    if ( ch_ptr == NULL )
        cout << "target '" << target << "' not found. " << endl ;
    else
        cout << "target '" << target << "' found:  '" << ch_ptr << "'" << endl ;
}

// -----
int main()
{
    char * p, * q ;
    char * source = (char *) "The quick red fox jumped over" ;
    char * target1 = (char *) "fox" ;
    char * target2 = (char *) "box" ;

    p = find_string( source, target1 ) ;
    print_result( p, target1 ) ;
    q = find_string( source, target2 ) ;
    print_result( q, target2 ) ;
}

```

Here is a sample session:

```
atlas% g++ find_string.cc
atlas% a.out
target 'fox' found: 'fox jumped over'
target 'box' not found.
```

5. Write a C++ function to accept the name of a file containing binary integers, and compute the sum of the numbers in the file. The function header should be:

```
int file_sum( char * fname )
```

Solution: Here is a complete program.

```
#include <iostream>
#include <fstream>
#include <cstdlib>
using namespace std ;

int file_sum( char * fname )
{
    ifstream bf ;
    bool loop ;
    int k, total ;
    bf.open( fname, ios::binary | ios::in ) ;
    if ( bf.fail() ) {
        cerr << "Unable to open file '" << fname << "'" << endl ;
        exit(1) ;
    }

    loop = true ;
    total = 0 ;
    while (loop) {
        bf.read( (char *) &k, sizeof(int) ) ;
        loop = !bf.eof() ;
        if (loop) {
            total += k ;
        }
    }
    return(total) ;
}

int main()
{
    const char * fname = "binary_numbers" ;
    int t ;

    t = file_sum( (char *) fname ) ;
    cout << "file sum is " << t << endl ;
}
```

6. Write a C++ function to accept the name of a text file and count the number of sentences in that file. Assume every sentence ends with a period, and there are no other uses of the period character in the file. I.e., read the file one character at a time and count the number of periods. The function header should be:

```
int count_periods( char * fname )
```

Solution: Here is a complete program.

```
#include <iostream>
#include <fstream>
#include <cstdlib>
using namespace std ;

int count_periods( char * fname )
{
    ifstream tf ;
    bool loop ;
    int count ;
    char ch ;

    tf.open( fname, ios::in ) ;
    if ( tf.fail() ) {
        cerr << "Unable to open file '" << fname << "'" << endl ;
        exit(1) ;
    }

    loop = true ;
    count = 0 ;
    while (loop) {
        tf.get( ch ) ;
        loop = !tf.eof() ;
        if ( loop && (ch == '.') ) count++ ;
    }
    return(count) ;
}

int main()
{
    const char * fname = "text_file" ;
    int t ;

    t = count_periods( (char *) fname ) ;
    cout << "Number of period punctuation is " << t << endl ;
}
```

7. Give the declaration of a C++ structure (named `struct polynomial`). to implement a polynomial. You may assume that any polynomial that we will use is of degree less than 40. An example of a polynomial is given by:

$$p(x) = 2 + x - 3x^2 + 5x^3 + x^4 - 2x^5$$

Hint: A polynomial can be represented by a list of its coefficients.

Solution:

```
const int MAX_COEFFS = 40 ;

struct polynomial {
    int n ;
    double coefficients[MAX_COEFFS] ;
} ;
```

8. Using your declaration from problem 7, write a C++ function to evaluate the polynomial at x . The function header should be:

```
double polynomial_eval(struct polynomial p, double x)
```

Solution:

```
double polynomial_eval(struct polynomial p, double x)
{
    int k ;
    double x_to_k ;
    double r ;

    x_to_k = 1.0 ;
    r = 0 ;
    for ( k = 0 ; k < p.n ; k++ ) {
        r += p.coefficients[k] * x_to_k ;
        x_to_k *= x ;
    }
    return(r) ;
}
```

9. Suppose the following structure is used to implement an un-ordered list integers:

```
const int max_nums = 1024 ;
struct numlist {
    int n ; // n is the number of items on the list
    int nums[ max_nums ] ;
} ;
```

Write a C++ function to find a particular item on the list. Your function should return the position on the list where the item is found; return -1 if the item is not on the list. The function header should be:

```
int find_num( struct numlist & nu, int item )
```

Solution: Here is a complete program.

```

#include <iostream>
using namespace std ;

const int max_nums = 1024 ;
struct numlist {
    int n ;                // n is the number of items on the list
    int nums[ max_nums ] ;
} ;

int find_num( struct numlist & nu, int item )
{
    int i ;
    bool found ;

    found = false ;
    i = 0 ;
    while ( ( i < nu.n ) && (!found) ) { // Use linear search.
        found = item == nu.nums[i] ;
        if ( !found ) i++ ;
    }
    if (found) return i ;
    else return -1 ;
}

void init_list( struct numlist & nu )
{
    const int m = 11 ;
    int a[m] = { 2, 11, 7, 13, 27, 18, 6, 5, 22, 4, 8 } ;

    for ( int i = 0 ; i < m ; i++ ) { nu.nums[i] = a[i] ; }
    nu.n = m ;
}

// -----
int main()
{
    struct numlist alist ;
    int t = 5 ;
    int position ;

    init_list( alist ) ;
    position = find_num( alist, t ) ;

    if ( position < 0 ) {
        cout << "Target " << t << " not found." << endl ;
    }
    else {
        cout << "Target " << t << " in position " << position << endl ;
    }
}

```

----- Sample session -----

```
atlas% g++ find.cc
atlas% a.out
Target 5 found in position 7
```

10. Use your result (the position number) from problem 9 to delete the item from the list. Write a C++ function to do this. The function header should be:

```
void delete_num( struct numlist & nu, int position )
```

Solution:

```
void delete_num( struct numlist & ali, int position )
{
    int j ;
    for ( j = (position+1) ; j < ali.n ; j++ ) {
        ali.nums[j-1] = ali.nums[j] ;
    }
    ali.n-- ;
}
```

11. Suppose the following structure is used to implement an alphabetized list of names:

```
const int max_names = 100 ;
struct namelist {
    int n ;                // n is the number of items on the list
    char * the_names[ max_names ] ;
} ;
```

Write a C++ function to insert a new name in the correct position. The function header should be:

```
void insert_name( struct namelist & nlist, char * new_name )
```


Solution:

```

void insert_name( struct namelist & nlist, char * new_name )
{
    int j, u ;

    if ( nlist.n >= max_names ) {
        cerr << "No space left to insert." << endl ;
        exit(1) ;
    }

    j = nlist.n - 1 ; // Start in the last position.
    u = -1 ;
    while ( ( u < 0 ) && ( j >= 0 ) ) {
        u = strcmp( new_name, nlist.the_names[j] ) ;
        if ( u < 0 ) {
            nlist.the_names[j+1] = nlist.the_names[j] ;
            j-- ;
        }
    }
    nlist.the_names[j+1] = strdup( new_name ) ;
    nlist.n++ ;
}

```

12. What does the following program print ? *Hint:* Draw a picture of memory (boxes labeled a, b, c, p, q, r). Trace the execution of this program line by line, updating your diagram after each line.

```

#include <iostream>
using namespace std ;
int main()
{
    int a, b, c ;
    int * p, * q, * r ;

    a = 11 ; b = 13 ; c = 17 ;
    p = &a ; q = &b ; r = &c ;
    *q = a ;
    *r = b ;
    *p = c ;
    cout << a << " " << b << " " << c << endl ;
}

```

Solution:

11 11 11